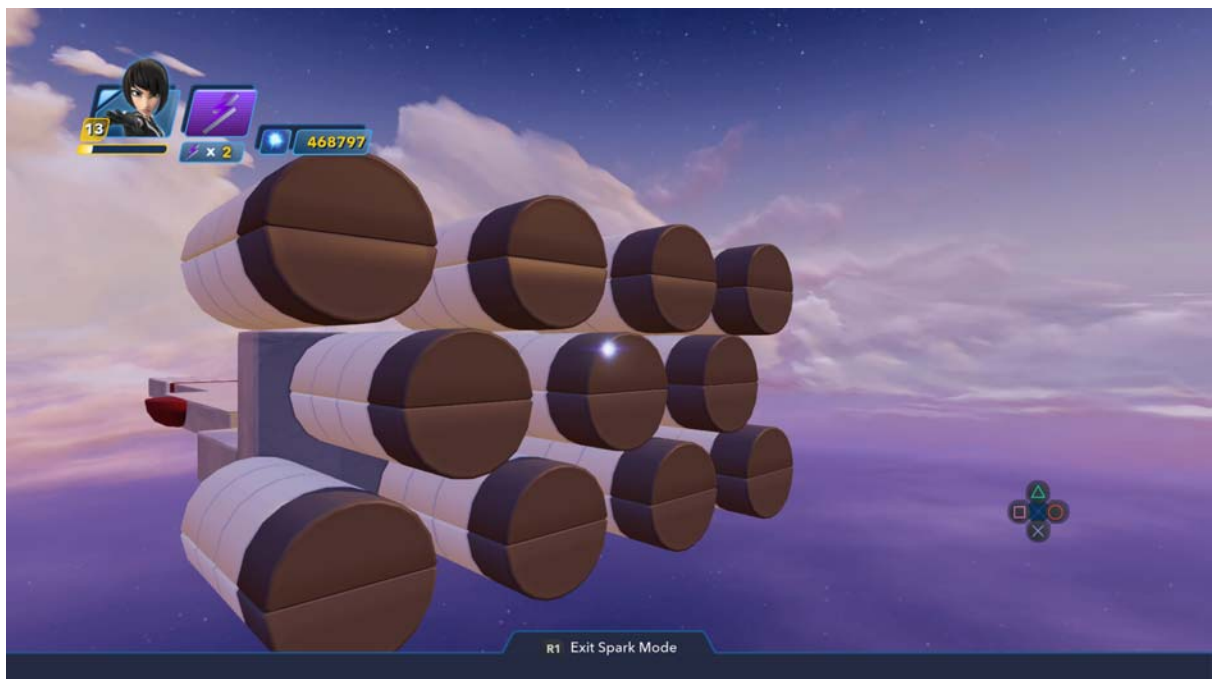




Stage One : Create the Engines - Basic Shapes (Half Semi Circle)



11 Jets : 4 Bottom, 3 Middle, 4 Top

1 Set Dark : 3 Sets White (Plastic 2 Colour Setting) : 4 Deep In Total



Stage 2 : Add Ship Base : Start With Terrian Blocks 3 Tall 1 Deep x 3 (For The Back)

Block starts level with the middle of Bottom Engines - Only covering the bottom top right corner of the engine.

Fill the rest of the base of the ship - Terrain flat (3x3)





Complete The Engines :



Alderaan Cruisers - Corellian Corvettes - Blockade Runners











Slant Terrain For The Ship Roof



Alderaan Cruisers - Corellian Corvettes - Blockade Runners









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Same as the engine Semi Circle - Placed for the Roof.

Quarter Circle for the End Of The Roof And Side Panels